## Linear Algebra I: Homework 5

Due Friday, March 2, 2018

- 1. Let  $\vec{v}$  be the column vector in  $\mathbb{R}^4$  which points from the point P = (2, -2, 1, 3) to Q = (0, -4, 3, 1).
  - a. Calculate the magnitude  $\|\vec{v}\|$
  - b. Calculate the angle between  $\vec{v}$  and the vector,

$$\vec{w} = \begin{pmatrix} 1\\ -1\\ 0\\ 1 \end{pmatrix}$$

2. This question pertains to an example of something called the *cross product* of two vectors in  $\mathbb{R}^3$ . The cross product  $\vec{u} \times \vec{v}$  is defined as,

$$\begin{pmatrix} u^1 \\ u^2 \\ u^3 \end{pmatrix} \times \begin{pmatrix} v^1 \\ v^2 \\ v^3 \end{pmatrix} = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

where a, b, c are the coefficients of the variables i, j, k in the determinant,

$$\det \begin{pmatrix} i & j & k \\ u^1 & u^2 & u^3 \\ v^1 & v^2 & v^3 \end{pmatrix}.$$

This problem has you work out a specific example.

a. If i, j, k are arbitrary variables, calculate:

$$\det \begin{pmatrix} i & j & k \\ 2 & 1 & 0 \\ 0 & 3 & 1 \end{pmatrix}$$

b. Let  $\vec{v}$  be the vector

$$\vec{v} = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

where a is the coefficient of i in your answer to (a), b is the coefficient of j in your answer to (a), and b is the coefficient of k in your answer to (a).

Calculate the dot product,

$$\vec{v} \cdot \begin{pmatrix} 2\\1\\0 \end{pmatrix}$$

c. Calculate the dot product,

$$\vec{v} \cdot \begin{pmatrix} 0 \\ 3 \\ 1 \end{pmatrix}$$

3. Consider the vectors,

$$\vec{v} = \begin{pmatrix} 2\\ -1\\ 3 \end{pmatrix}$$
 and  $\vec{u} = \begin{pmatrix} 4\\ 1\\ 3 \end{pmatrix}$ 

Find the set of **all** vectors  $\vec{w}$  which are orthogonal to both of  $\vec{v}$  and  $\vec{u}$ .

4. Consider the matrix,

$$S = \begin{pmatrix} 4 & 3 \\ 0 & -2 \end{pmatrix}$$

- a. Calculate det(S).
- b. For  $\lambda$  a variable, solve the equation det $(S \lambda I) = 0$ , where I is the 2 × 2 identity matrix.
- 5. For any angle  $\varphi$ , multiplication by the matrix,

$$M_{\varphi} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\varphi & -\sin\varphi \\ 0 & \sin\varphi & \cos\varphi \end{pmatrix}$$

defines a linear transformation (a.k.a. a linear function) that rotates vectors  $\vec{v}$  in  $\mathbb{R}^3$  around the *x*-axis by  $\varphi$  radians counterclockwise.

a. If you have any vector  $\vec{v}$  and you know that  $\|\vec{v}\| = 3$ , calculate  $\|M_{\varphi}\vec{v}\|$ . Hint: Think about how rotating something changes its length. The same principles apply here!

b. Calculate the angle between 
$$\begin{pmatrix} 0\\2\\0 \end{pmatrix}$$
 and  $\begin{pmatrix} 0\\1\\1 \end{pmatrix}$ .

c. Calculate the angle between  $M_{\pi/3}\begin{pmatrix} 0\\2\\0 \end{pmatrix}$  and  $M_{\pi/3}\begin{pmatrix} 0\\1\\1 \end{pmatrix}$ . **Hint:** You're welcome to

calculate this using matrix multiplication, but that might get a little exhausting. I encourage you to think about how this rotation will affect the angle between the vectors.